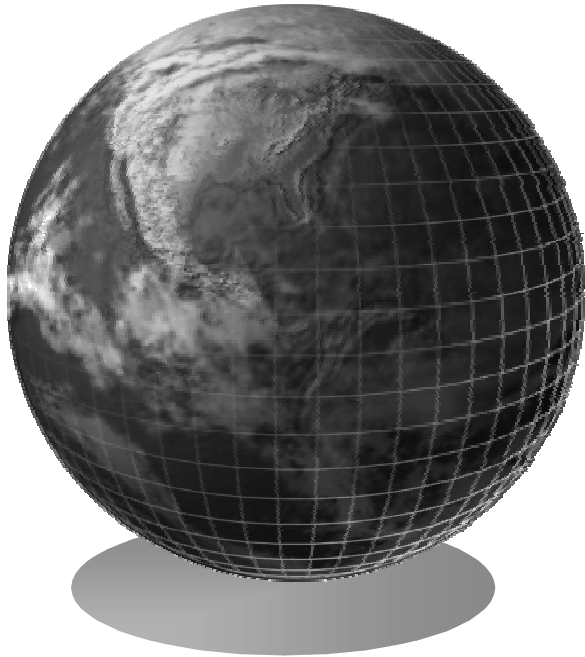


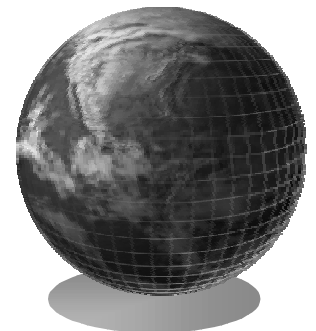
The Small World Problem



Duncan Watts
Columbia University

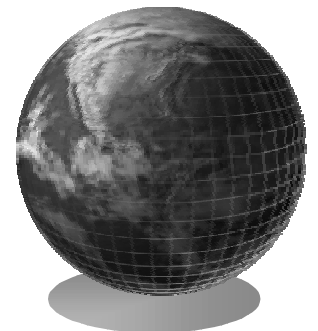
What is The Small World Problem?

- Often referred to as “Six degrees of Separation”
 - “Six degrees of separation between us and everyone else on this planet”
 - John Guare, 1990
- An urban myth? (“Six handshakes to the President”)
- First mentioned in 1920’s by Karinthy
- 30 years later, became a research problem



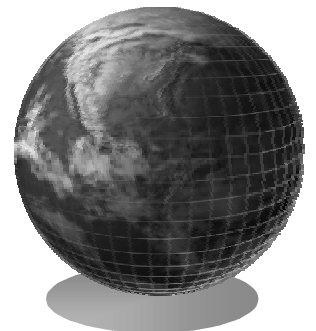
The Small World Problem

- In the 1950's, Pool and Kochen asked “what is the probability that two strangers will have a mutual friend?”
 - i.e. the “small world” of cocktail parties
- Then asked a harder question: “What about when there is no mutual friend--how long would the chain of intermediaries be?”
- Too hard...



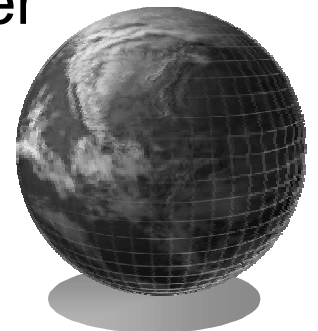
The Small World Experiment

- Stanley Milgram (and student Jeffrey Travers) designed an experiment based on Pool and Kochen's work
 - A single “target” in Boston
 - 300 initial “senders” in Boston and Omaha
 - Each sender asked to forward a packet to a friend who was “closer” to the target
 - The friends got the same instructions



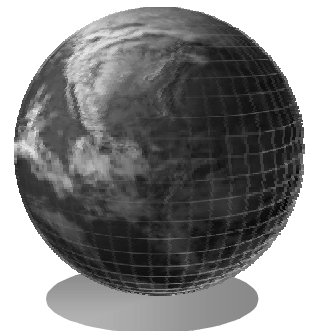
“Six Degrees of Separation”

- Travers and Milgram’s protocol generated 300 “letter chains” of which 64 reached the target.
- Found that typical chain length was 6
- Led to the famous phrase (Guare)
- Then not much happened for another 30 years.
 - Theory was too hard to do with pencil and paper
 - Data was too hard to collect manually



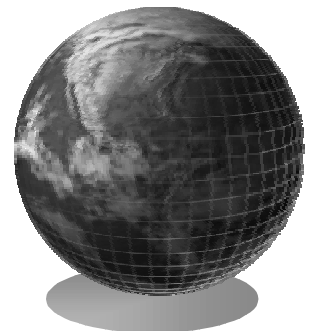
The “New” Science of Networks

- Mid 90’s, Steve Strogatz and I working on another problem altogether
- Decided to think about this urban myth
- We had three advantages
 - We didn’t know anything
 - We had MUCH faster computers
 - Our background in physics and mathematics caused us to think about the problem somewhat differently



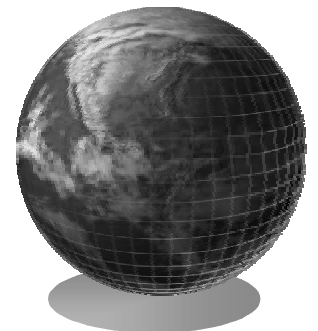
Small World Networks

- We managed to show that if a network has
 - Some source of “order”
 - The tiniest amount of randomness
- It will be a “small-world” network of the kind that Pool and Kochen were looking for
- We also made the prediction that small World Networks should be *everywhere*.

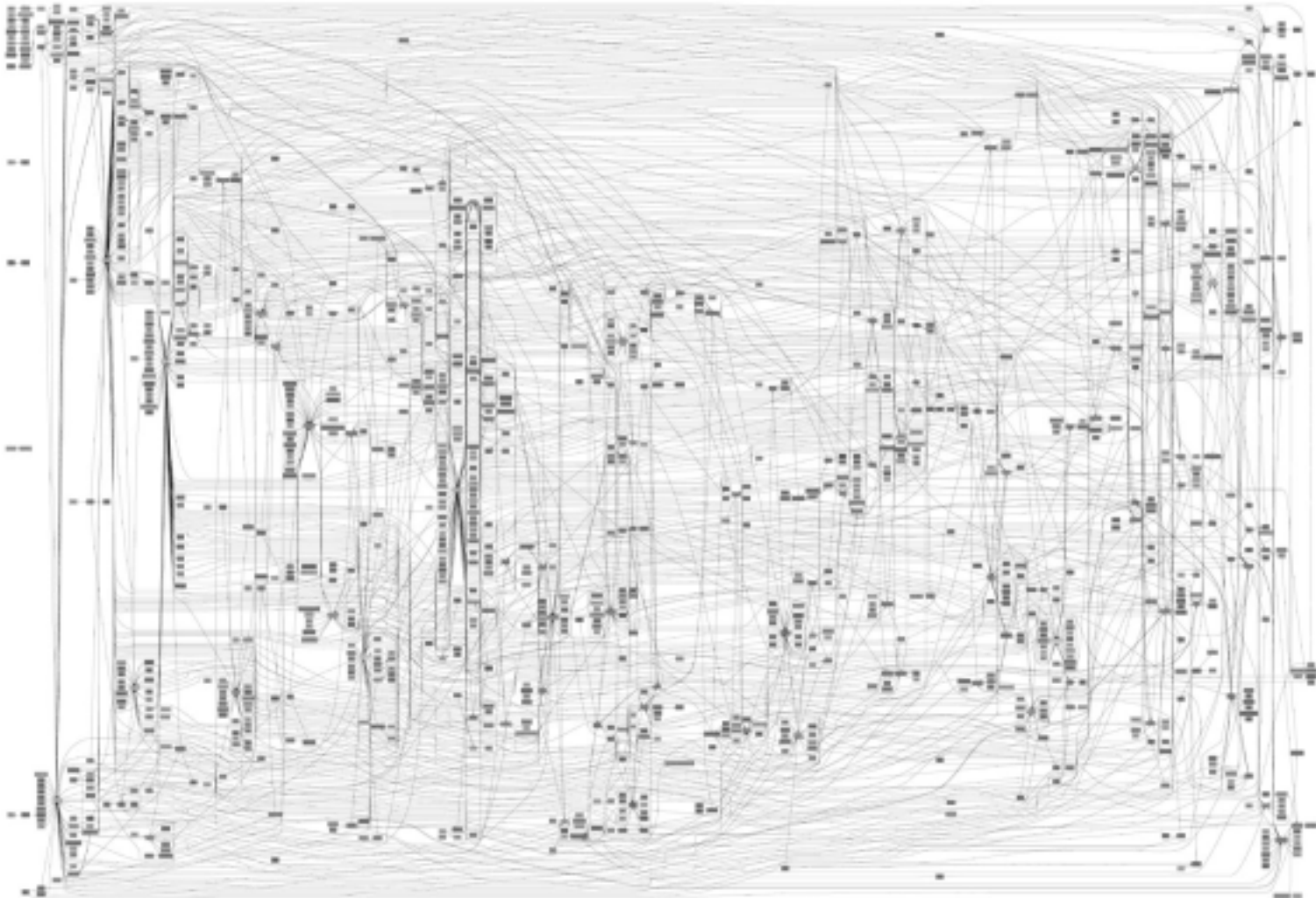


Small-World Networks

- Online social networks
- Email networks
- Networks of movie stars, boards of directors, and scientists
- Power transmission grid of the Western US
- Neural networks
- Genetic regulatory networks, protein interaction networks, metabolic reaction networks
- World Wide Web
- Food Webs

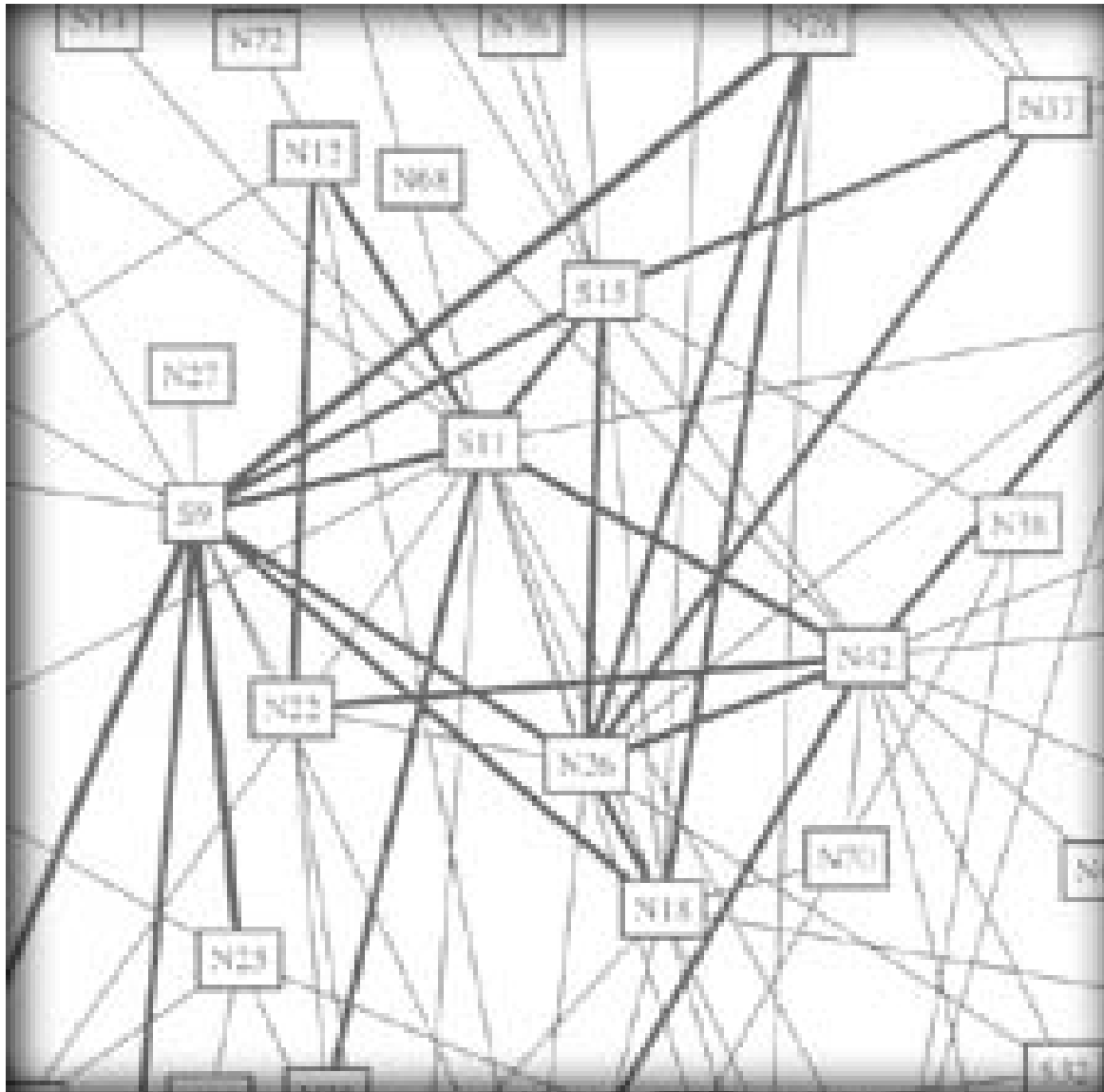


Online Social Relationships

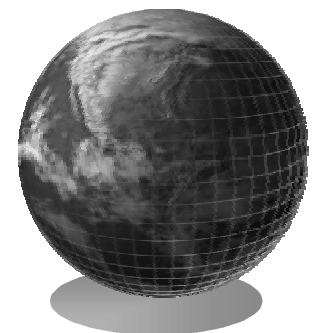


[Isbell et al.]

Syphilis transmission in Georgia



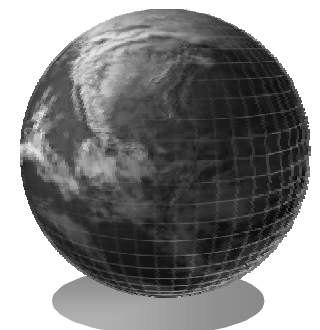
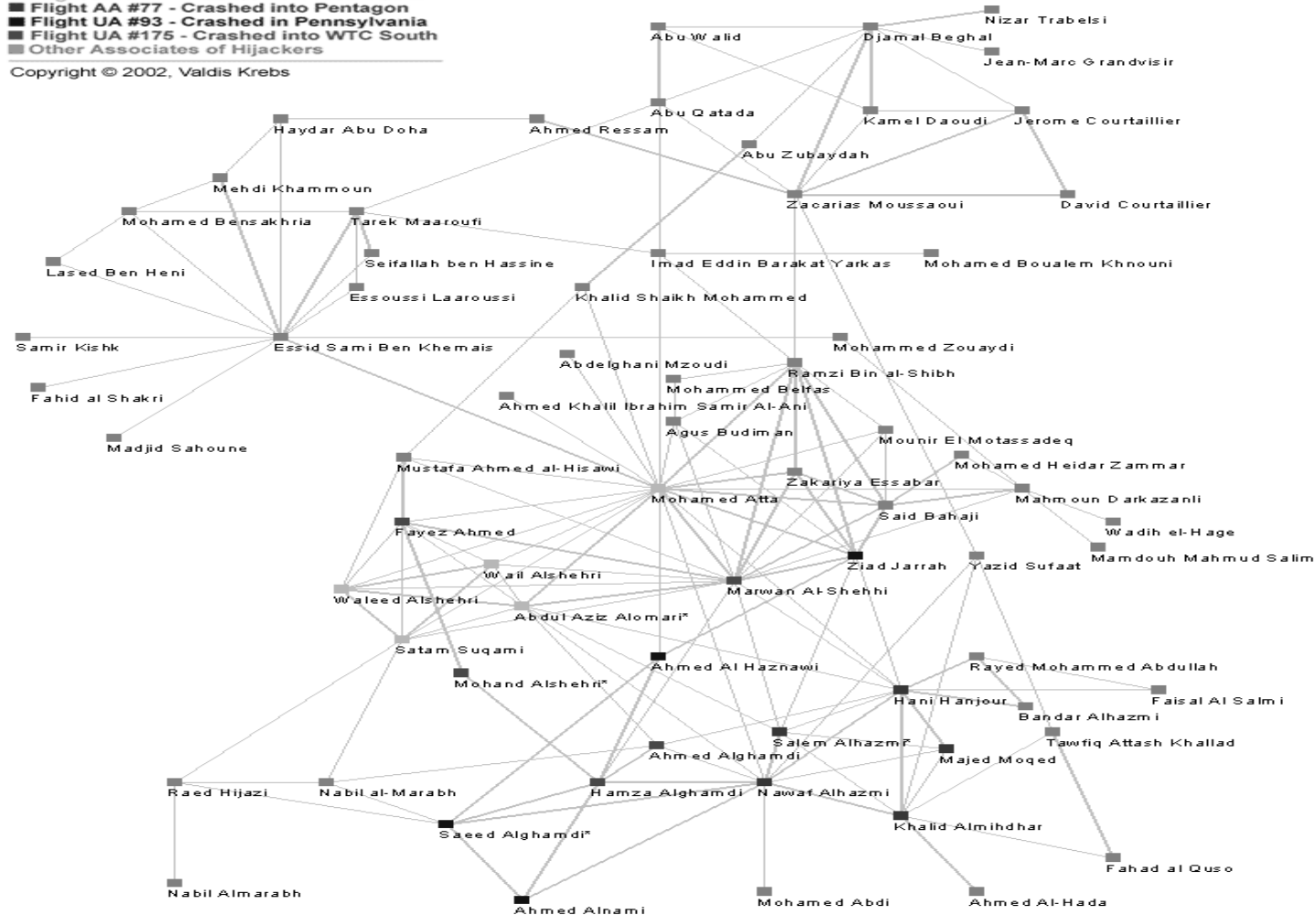
Network Visualization of the Outbreak



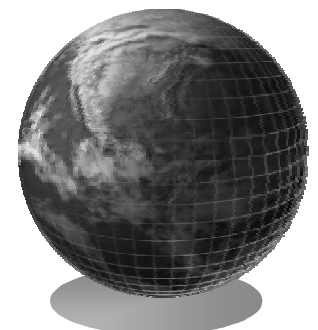
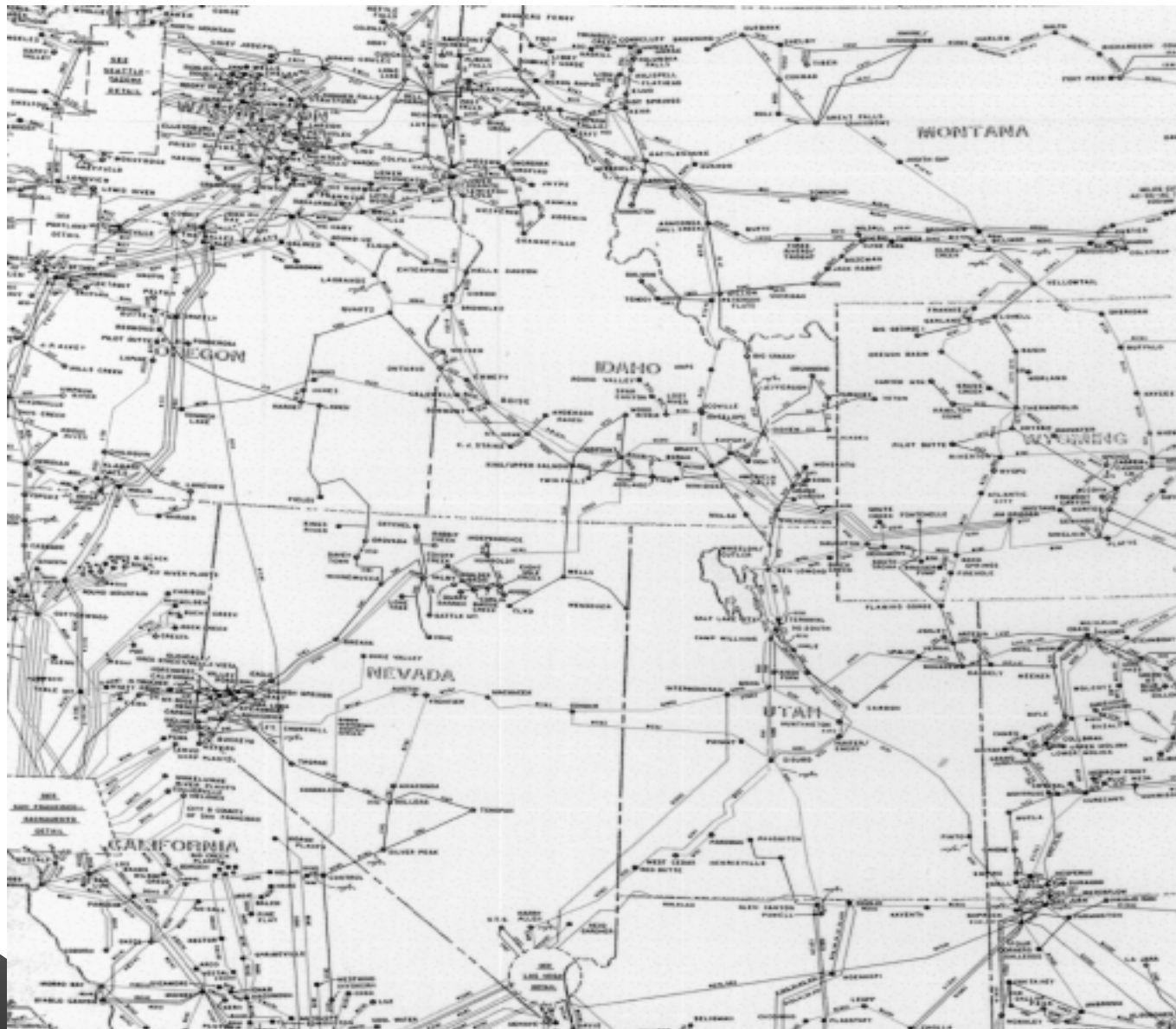
The Sept 11 Hijackers and their Associates

■ Flight AA #11 - Crashed into WTC North
■ Flight AA #77 - Crashed into Pentagon
■ Flight UA #93 - Crashed in Pennsylvania
■ Flight UA #175 - Crashed into WTC South
■ Other Associates of Hijackers

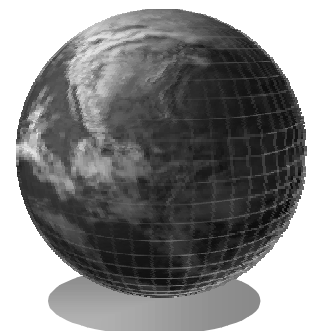
Copyright © 2002, Valdis Krebs



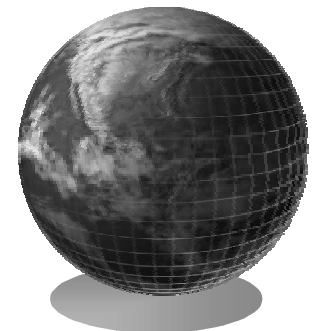
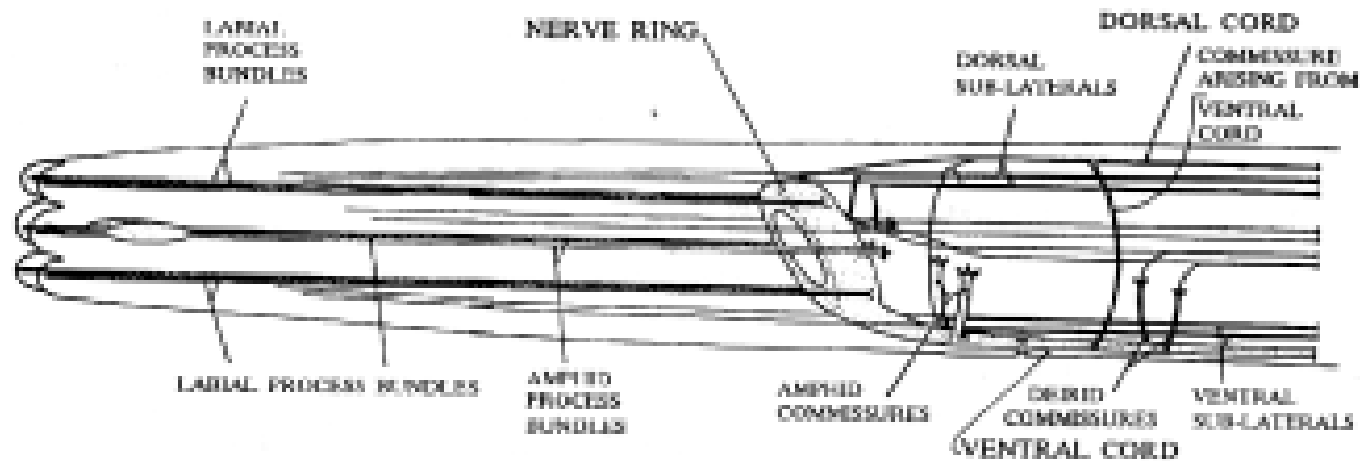
Power Transmission Grid of Western US



C. Elegans

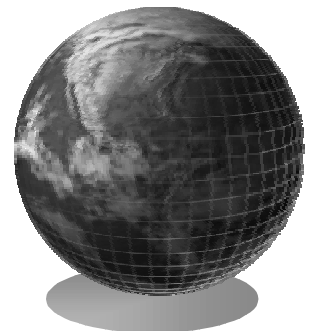


Neural network of *C. elegans*



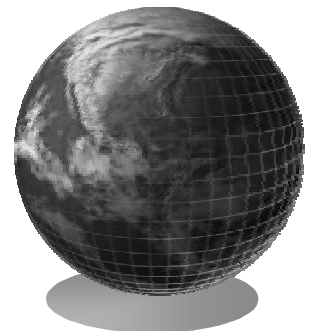
Six years later...

- We (collectively) have a good understanding of how the small world phenomenon works
- Also starting to understand other characteristics of large-scale networks
- New theories, better methods, faster computers, and electronic recording all contributing to rapid scientific advance



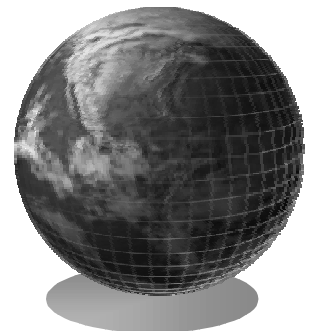
Social Search

- It's one thing for any two nodes in a network to be separated by only six degrees
- But it's quite another for people to be able to find the right 6
- Only have "local" information about the network
- Can't broadcast to everyone (virus)
- Instead must forward to just one acquaintance
- Call this *social search*



What did Milgram really show?

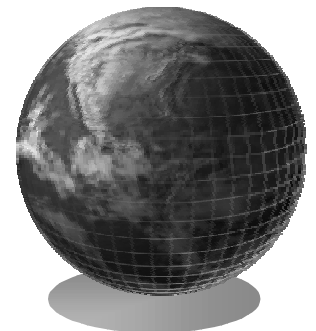
- Social search is a hard problem
- Obvious for similar people, but not obvious for very different people
- Evidence from Milgram's experiment limited to single target, and only 96 chains started with random sources in Omaha
- Yet the statement about “six degrees” is applied universally
- How universal is it?
- How does it work?



The Electronic Small World Project

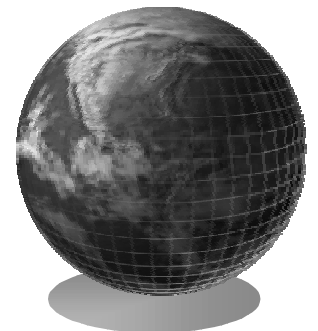
<http://smallworld.columbia.edu>

- 18 Targets
 - A university professor in upstate New York
 - A policeman in Perth, Australia
 - An librarian in Paris
 - A veterinarian in Norway, etc...
- 24,163 chains passing through 61,168 hands in 166 countries
- Name, location, occupation, gender, religion, SES status recorded for all participants
- Nature, origin and strength recorded for every tie



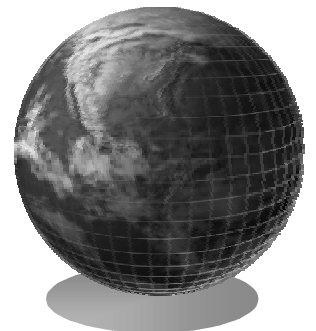
Results, I

- People tend to choose acquaintances of same gender as themselves (but also biased by gender of target)
- 96% of relationships offline (so not about technology)
- Friends most frequent choice, but most of the friendships arose in the workplace
- Most ties neither “weak” nor “strong”
- Geography and occupation dominate choices (geography for first few steps, then occupation)
- Number of friends apparently not important (not selected for, and no “funnels” near target.



Results, II

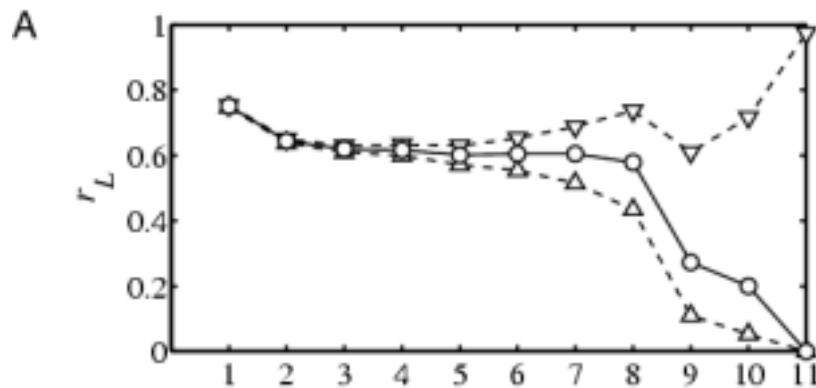
- Only 384 chains (1.6%) made it all the way to target
- 155 (40%) of these went to a single target (the university professor)
- Relative to unsuccessful chains, successful chains more likely to
 - Use professional ties
 - Use “weaker” ties
 - Not pay attention to number of friends



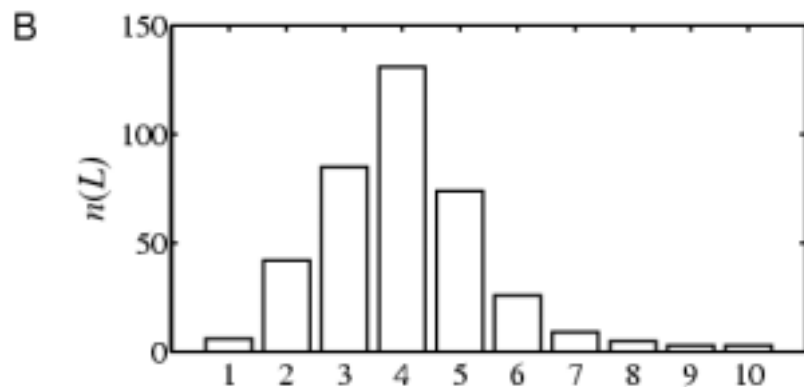
Results, III

- Average length of Observed Chains about 4
- Corresponds to Milgram's 6
- But both these numbers are misleading, because loss of chains due to attrition biases completions to shorter chains
- Assuming that chains terminate randomly, we can estimate what typical path length would have been with no attrition ("Ideal distribution")
- Find that if all chains had completed, median path would be
 - 5 if source and target in same country
 - 7 if source and target in different countries

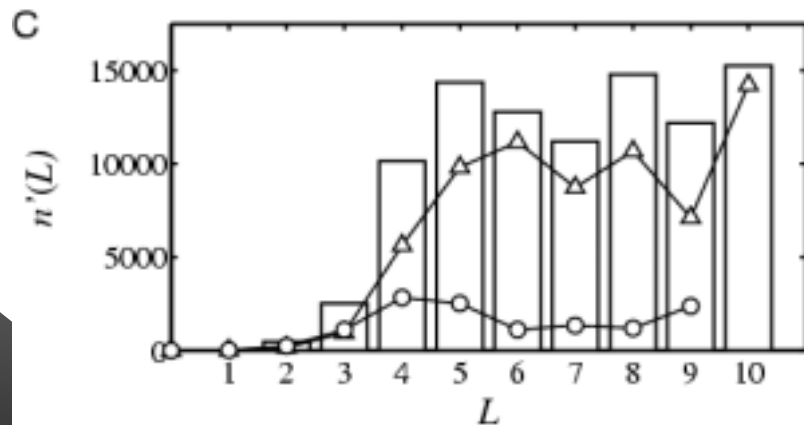




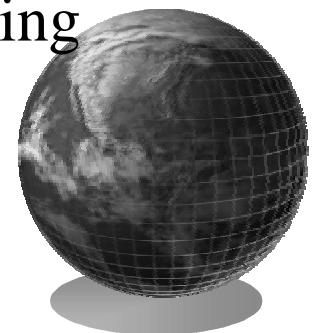
Attrition rate
versus
chain length



Distribution of
observed chain
lengths ($A_v=4$)

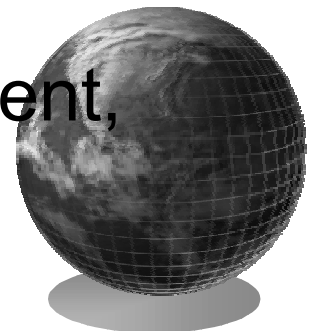


“Ideal” Distribution
of chain lengths
(i.e. with zero attrition)
median L 5-7, depending
on separation of
source and target.



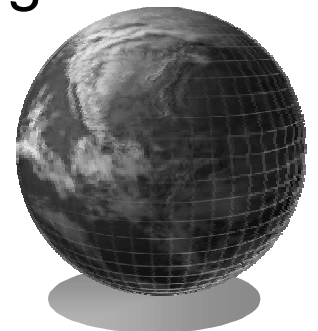
Why did so few chains complete?

- Response rate was 37% (really good!)
- But, equals Attrition rate of 63% *per link*
- Compounded over 6 links $(1/3)^4 = 1/81$, which is actually less than 1.6%
- Extreme loss of chains can be explained entirely by technical difficulties like limited incentive, motivation, etc.
- Entirely disconnected from question of how possible it is to find the target
- It is feature of the measurement instrument, not the network



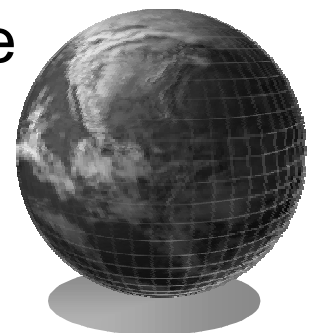
Why did one Target get 40% ??

- Target in question was the university professor
 - Superficially, he looks like a superstar
 - But he's an ordinary guy
- Main difference was his attrition rate per link was 10-15% lower than any other target!
 - Accounts for all his additional success
- Why?
 - Half our participants were in US, and many were college educated
- So he *seemed* easier to reach
 - Thus they were more inclined to participate
- Result is a self-fulfilling prophecy, but with a huge amplifier effect



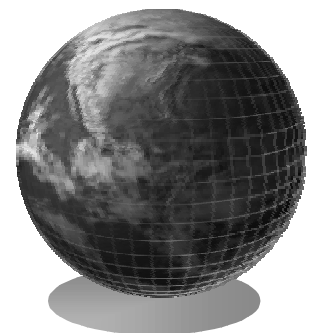
What does this tell us?

- Social networks are connected in “small-world” sense
- Social network also “searchable”
 - much harder to explain
 - The network enables “collective intelligence”
- But actual success depends *very sensitively* on incentives / motivation
 - 15% decrease in attrition over 6 steps, yields 800% increase in success rate
 - Reducing chain from 7 to 5 steps with same attrition (63%) yields factor of three increase
- Perception appears to play major role

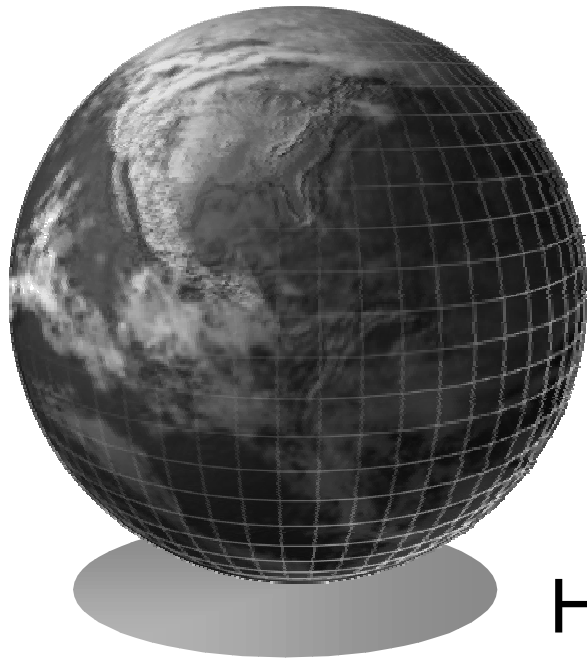


How does it help us?

- Shows us that experiments are necessary in order to understand social networks
 - Network structure clearly insufficient
- Learning from “social solutions” to hard problems can help technology
 - Distributed databases
 - Peer to peer networks
 - Next generation web searches
- Can inform our notions of social capital
 - Motivation matters more than access
- Can help us design better protocols for ambiguous problem solving



Six Degrees: The Science of A Connected Age



Home Page

<http://www.sociology.columbia.edu/people/index.html>

Small World Project

<http://smallworld.columbia.edu>